

Skills and knowledge components: Progression document building from previous year's learning

<u>Music</u>

| Skill | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
|-------------------------|--|---|--|--|---|---|---|
| Controlling | Sing echo | Follow | Use voice to good | Sing songs from | Sing in tune, | Show control, | Sing or play |
| sounds | songs and | instructions | effect, | memory with | breathe well, | phrasing and | from memory |
| through | perform | on how and | understanding the | accurate pitch and in | and pronounce | expression in | with |
| singing and | movements | when to | importance of | tune. | words, change | singing. | confidence. |
| playing (performing) | to a steady beat. Explore singing at different speeds and pitch to create moods and feelings. Discover how to use | sing/play an instrument. Take part in singing. Take notice of others when performing. Make and control long and short | warming up first. Sing songs in ensembles, following the tune (melody) well. Perform in an ensemble with instructions from the leader. Make and control long and short | Show control in voice and pronounce the words in a song clearly (diction). Maintain a simple part within an ensemble. Play notes on instruments clearly and including steps/ leaps in pitch. | pitch and dynamics. Sustain a rhythmic ostinato/ drone/ melodic ostinato (riff) (to accompany singing) on an instrument (tempo/ duration/ texture). | Hold part in a round (pitch/structure). Perform in solo and ensemble contexts. Improvise independently with increasing aural memory. | Take turns to lead a group. Maintain own part in a round/ sing a harmony/ play accurately with awareness of what others are playing. |
| | the voice to create loud and soft | sounds (duration). | sounds using voices and instruments, including simple | Improvise (including call and response). | Perform with control and | | Play more complex |



| | sounds. | Explore | improvisation. | | awareness of | | instrumental |
|---------------|-------------|--------------|----------------------|------------------------|-------------------|-------------------|----------------|
| | | pitch– high | | | what others are | | parts. |
| | | and low. | | | singing/ playing. | | Perform in |
| | | | | | Improvise within | | live contexts, |
| | | | | | a group using | | accounting for |
| | | | | | more than 2 | | musical |
| | | | | | notes. | | dimensions. |
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| Creating and | Play | Make a | Carefully choose | Compose and | Compose and | Use a variety of | Compose and |
| developing | instruments | sequence of | sounds to achieve | perform simple | perform | different musical | perform |
| musical ideas | to a steady | long and | an effect (including | melodies (limited | melodies using | devices including | melodies |
| (composing) | beat. | short sounds | use of ICT). | notes). | three or four | melody, rhythms | using five or |
| (| beatt | with help | | | notes. | and chords. | more notes. |
| | Understand | (duration). | Order sounds to | Use sound to create | inotesi | | |
| | how to hold | (duration). | create an effect | abstract effects | Make creative | Compose and | Show |
| | and play an | Clap longer | (structure- | (including using ICT). | use of the way | perform | confidence, |
| | instrument | rhythms with | beginnings/endings). | | sounds can be | melodies using | thought and |
| | | | | Create/ improvise | changed, | four or five | imagination in |



| | with care. Explore the different sounds instruments make. Choose an instrument to create a specific sound. | help. Make different sounds (high and low– pitch; loud and quiet– dynamics; fast and slow-tempo; quality of the sound- smooth, crisp, scratchy, rattling, tinkling etc.– timbre). | Create short musical patterns. Create sequences of long and short sounds- rhythmic patterns (duration). Play instruments with control and exploring pitch Start to explore simple compositions with two or three notes. | repeated patterns (ostinato) with a range of instruments. Effectively choose, order, combine and control sounds (texture/ structure). | organised and controlled (including ICT). Create accompaniments for tunes using drones or melodic ostinato (riffs). Create rhythmic patterns with awareness of timbre and duration. | notes. Create own songs (raps- structure). Record own compositions. | selecting sounds and structures to convey an idea. Create music reflecting given intentions and record using standard notation. Use ICT to organise musical ideas. (Combine all musical dimensions). |
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| Responding | Choose | Hear the | Identify the pulse in | Know the difference | Know how pulse | Know how pulse, | Identify |
|---------------|--|----------|-----------------------|---------------------|-----------------|-----------------|---------------|
| and reviewing | different | pulse in | music. | between pulse and | stays the same | rhythm fit | dimensions of |
| | different instruments, including the voice, to create sound effects in play. Investigate a variety of ways to create sound with different materials. Experiment performing songs and music | | | | | • | |
| | together with body | to play | | | riff, ostinato, | own and others' | knowledge of |



| | movements to a steady beat. | tuned/ untuned instruments | | | melody, harmony. Identify patterns in music. | music. | how lyrics reflect cultural context and have social meaning to enhance own compositions. Refine and improve own/ others' work. |
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| Listening and applying knowledge and understanding | Express feelings in music by responding to different moods in a musical score. Listen to music and | Listen for different types of sounds (provide opportunities to listen to live music). Know how sounds are | Listen carefully and recall short rhythmic and melodic patterns. Use changes in dynamics, timbre and pitch in music. Make sounds and symbols to make | Use musical dimensions together to compose music. Introduce simple notation (crotchet, quaver). Play with a sound- then-symbol approach. | Combine sounds expressively (all dimensions). Read notation- single part. Know that sense of occasion affects performance. | Create music with an understanding of how lyrics, melody, rhythms and accompaniments work together effectively (pitch/texture/ | Use increased aural memory to recall sounds accurately. Use knowledge of musical dimensions to know how to |



| respond by using hand and whole body movements. Listen to different sounds (animal noise, water etc.) and respond with voice and movement. | made and changed. Use voice in different ways to create different effects. | and record music (graphic scoring). Know music can be played or listened to for a variety of purposes (in history/ different cultures). | Use silence for effect and know symbol for a rest. Describe different purposes of music in history/ other cultures. | Describe different purposes of music in history/ other cultures. | structure). Read and perform using extended notation- both single and layered parts. Describe different purposes of music in history/ traditions/ other cultures. | best combine them. Know and use standard musical notation to perform and record own. Introduce notation recorded on a stave. Develop an understanding of the history of music. |
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