

Skills and knowledge components:

PE								
		ovement, become i	and co-ordina op a broader range	tion, individually ar	nd with others. now to use them ir			
	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Gymnastics	Move confidently in a range of ways Experiments with ways of moving	Show control when travelling Show coordination on both floor and apparatus	Show control and coordination when travelling and balancing. Link two or more actions to make a sequence. Show contrasts (eg: small / tall, straight / curved, wide / narrow. Jump in a variety of ways and land with	Balance on different points of the body. Travel at different speeds in a variety of ways.	Control a balance. Combine learnt techniques (Y1&2) for a fluid sequence. Show changes of direction, speed and level during a performance.	Plan, perform and repeat sequences. Move in a clear, fluent and expressive manner.	Create a fluid sequence applying learnt skills.	Show accuracy, control, speed, strength and stamina consistently within a range of movements. Develop and adapt techniques to improve performance.



Skills and knowledge components:

			some control and balance.					
Athletics	Move confidently in a range of ways	Jumps and lands appropriately	Run with control. Jump with control.	Explore different jump techniques. Set myself targets to improve my performance.	Refine sprint technique. Use a range of throwing techniques (underarm / overarm) Improve personal best performances	Run over a longer distance, conserving energy to sustain performance Throw with accuracy to hit a target or cover a distance. Jump in a number of ways, using a run up if appropriate.	Combine sprinting with low hurdles over 60m. Throw accurately and refine performance by analysing technique and body shape. Keep track of personal best performances, setting targets for improvement	Choose the best place for running over a variety of distances. Show control in take-off and landing when jumping. Keep track of personal best performances, setting challenging targets for improvement
Team	Negotiates	Join in with	Move or stop to	Decide on the	Develop fielding	Apply and	Explain rules	Gain possession
games	space successfully	team games	catch or collect a ball.	best position	and possession skills.	explain rules and tactics of a	and tactics in detail.	confidently and apply attacking



Skills and knowledge components:

[]	play racing and	Pogin to		and move		variaty of		and defending
	play racing and	Begin to	Deside with sur		Design to such a	variety of	Tanuarda in a	Jan Start St
	chasing games	understand	Decide where	accordingly.	Begin to apply	games.	To work in a	skills.
	with each	what it means	to stand to		tactics and rules		team or alone	
	other, adjusting	to defend /	make it difficult	Understand	in a game	Suggest	to gain	Apply
	speed and	attack in a	for the	basic tactics of		improvements;	possession of a	understanding
	direction.	game.	opposing team.	a game	Ask and answer	support others	ball.	of rules and
					questions to			tactics e.g.
				Reflect on	suggest	Keep and	Reflect- ask and	officiating
				reasons for	reasons/improv	control the	answer	
				rules and how	ements/	possession of a	questions to	Support other
				to make games	changes	ball.	change or	players;
				more			improve	coaching;
				challenging.		Field with	games/	modelling
						control.	performance	
Dance and	Show control	Begin to	Perform some	Perform dance	Refine	Refine	When	Perform dances
	with large and	perform simple	simple dance	actions with	movements to	movements to	composing it is	using advanced
movement	small	dance moves	moves.	control and co-	create a basic	create a more	imaginative,	techniques with
	movements			ordination.	dance sequence	complex	creative and	a range of
		Show some			to match a	sequence to	expressive.	dance styles
		rhythm and	Demonstrate	Can choose	purpose.	match a		and forms.
		control when	rhythm and	appropriate		purpose.	Movements	Suggest new
		moving	control.	movements to	Movements		show control.	ways of
		-		communicate	begin to show	Movements are	Suggest new	working/ask
		Feedback		mood / feelings	fluidity.	clear and	ways of	and answer
		verbally to		/ ideas	,	fluent.	working/ask	questions to
		partner		,			and answer	reflect



Skills and knowledge components:

			Suggest improvements/ give feedback	Link two or more actions in a sequence. Give praise Suggest next steps to peers	Change speed and level within a performance Give feedback. Suggest next steps to peers	Suggest new ways of working/ask and answer questions to reflect	questions to reflect	
Outdoor Adventuro us activities					Use more detailed plans and diagrams that take them from familiar to less familiar areas Use ideas they have learned in one task and apply them in another Can identify potential risks.	Use maps and diagrams to orientate themselves and to travel around a simple course Plan responses to physical challenges and problems as a group Identify risks and advise others.	Orientate self to solve problems, locating particular places. Adapt actions to changing situations.	Confidently orientate self and others to solve a problem in a more unfamiliar environment. Develop skills to solve problems in intellectual and physical challenges.
Swimming and Water Safety	N/A	N/A	N/A	N/A	Use one basic stroke Co-ordination and control in	Use more than one stroke and co-ordinate breathing	Use breaststroke, front crawl and backstroke, ensuring that	Any child not meeting the 25m requirement will receive



Skills and knowledge components:

					arm and leg		breathing is	swimming
					movements.		correct.	intervention
								Swim 25m by
								the end of Year
								6.
								Explore
								personal
								survival skills
								safely.
Specific sports to	be covered: Footba	all, Tag-Rugby, Netl	ball, Athletics, Hocl	key, Tennis		•	•	•