












Multiple Intelligences	Willow Class BLOOM'S PROJECT - Fairy tales					
	1 mark	2 marks	3 marks	4 marks	5 marks	6 marks
	Knowing 	Understanding 	Applying 	Analysing 	Creating 	Evaluating 
Verbal I enjoy reading, writing & speaking 	Write a list of all the fairy tales you know. Say which is your favourite and why.	Draw a story map of one of your favourite fairy tales.	Write a list of questions you would like to ask a fairy tale character of your choice. Write the answers you think they might give!	Choose a Fairy tale character who has not behaved in the right way. Write a letter to them telling them what you think about their behaviour and give them ideas of what they can do to improve it.	Choose a Fairy tale and rewrite it, changing as many things in it as you can, while keeping the structure of the story. E.g. you could change the characters or the place where it is set.	Choose a villain in a Fairy tale (perhaps the wolf in Little Red Riding Hood) and write the story from their point of view.
Mathematical I enjoy working with numbers & science 	Year 2s - make up a song or rap to help a giant learn the doubles of all numbers from 1-10 off by heart. Year 3s - make up a song or rap to help a giant learn the 3 OR 4 times table off by heart.	Carry out a survey. Ask your family and friends 'what is your favourite fairy tale?' Turn the results into a bar graph.	Draw a Venn Diagram with 2 circles. Give the circles the headings 'Good Characters' and 'Bad characters' and use it to sort as many Fairy tale characters as you can. Are there any that belong in both sets?	Analyse (test) 3 different bowls of porridge. Find out how much salt you need to add to make it too salty. Find out how much sugar you need to add to make it too sweet and what you need to add to make it just right (just like in Goldilocks.)	Design and make a maths board game based on a fairy tale. Include questions involving + and - (and x and ÷ Year 3s). Look at other games you have at home for ideas and inspiration!	Choose 6 items you think Little Red Riding Hood should have in her basket for Granny. Go to the shop and find out the cost of these items and work out the total cost. Decide if you think they are good value for money (with your families help!)
Visual I enjoy painting, drawing & visualizing 	Choose a fairy tale character and draw or paint them. Write a list of adjectives that describe the character.	Find and take photos to show where the wolf in Little Red Riding Hood (or any other Fairy tale character you choose) might live	Design a 'WANTED' poster for a fairy tale character who has been up to no good.	Find examples of artwork used in different versions of the same fairy tale. Decide which ones you like the best and say why.	Design and draw a trap to capture any fairy tale character who needs to be caught! Make sure you say who your trap is for. Think about the story and try to make your trap work in it.	Imagine your favourite fairy tale has been turned into a film. Design and draw a poster advertising it and make sure you say why your think others will enjoy it.
Kinaesthetic I enjoy doing hands-on activities 	Make stick puppets for the characters in a fairy tale.	Use your stick puppets you made in the 'knowing' section to help you retell the story. You could film this or do it in school.	Make a 'candy' house for Hansel and Gretel to visit. You could make it 3D from real sweets, or use sweets to make a picture of the house instead.	Build a bridge for the Billy Goats Gruff to cross to the other side. Can you make it so that they make a 'trip trap' noise as they cross the bridge?	Make your own gingerbread man (or men depending on how many you make.) Can you make them in different positions? E.g. standing, running, swimming?	Build three houses for the Three Little Pigs out of three different materials. Decide which would be the strongest and stand up to the wolf for the longest.
Musical I enjoy making & listening to music 	Learn this song: (to the tune of Pop Goes the Weasel) All around the castle. The knight chased the dragon. The dragon thought it was all in fun, "Roarrrrrr" went the dragon!	Perform the song you learnt in the 'knowing' section to the rest of the class.	Make up a chant / rap about the Ginger Bread Man. Make sure you include his famous line "run, run as fast as you can, you can't catch me I'm the Gingerbread Man!"	Find some music that matches a fairy tale or a scene from a fairy tale. Say why you think it would work with that story.	Explore and find out which household items can be used to make sound effects for your favourite fairy tale.	Watch Disney's version of The Ugly Duckling. http://www.watchknowlearn.org/Video.aspx?VideoID=32562&CategoryID=2597 Listen to the music. How does it change during the story. How does it help tell the story?

Welcome to the Bloom's project! The aim of this project is to build upon the skills that are your strengths and also to improve those areas where you may feel less confident! You earn points by completing a selection of the tasks above. All children completing the project will receive a certificate. 10 points will earn a bronze certificate; 20 will earn a silver certificate and 30 will earn a Gold certificate. You will be expected to complete approximately one task each week and to complete a minimum of 5 tasks altogether. **You may do more tasks if you would like.** You should try to do at least one task from each 'intelligence'. The project will need to be completed and handed in by Monday 8th December. Please take photos if this helps. Have fun!